

# Christopher Sciortino

Assistant Director of Adelphi University's Innovation Center  
Adjunct Professor of Computer Science

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 <https://www.christopher-sciortino.com>

## Summary

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I am pursuing my Master's degree in Computer Science in an accelerated master's program at Adelphi University. I pride myself on having a positive attitude, being a quick learner known for problem-solving, creativity, and attention to detail. I am eager to apply my skills to real-world applications, seeking opportunities to contribute my skills in a collaborative professional setting.

## Skills

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<b>Programming Languages</b>	C, C#, Java, JavaScript, TypeScript, Python, SQL, HTML, CSS, LaTeX
<b>Frameworks/Engines</b>	Node.js, React, React Flow, Electron, Unity, Unreal Engine
<b>Other</b>	GitHub, MS Office Suite, Google Suite, Overleaf, Visual Studio Code, Visual Studio, Autodesk Maya, Test Driven Development (TDD)

## Experience

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 <b>Assistant Director of The Innovation Center</b> – Adelphi University	<i>2025 – Present</i>
<ul style="list-style-type: none"><li><b>Research &amp; Development:</b> Researching leading-edge technologies and producing accessible information for students. Developing and presenting workshops on innovative technologies (AI/ML, XR, VR, etc.). Designing and programming software to improve center efficiency as well as showcase new technologies.</li><li><b>Advertising &amp; Promotion:</b> Coordinating with university departments to promote center activities on the Adelphi website. Creating flyers and managing digital signage for Center activities and related opportunities. Creating engaging content and managing social media platforms to drive center engagement.</li><li><b>Center Management:</b> Maintaining equipment for technology exhibits. Managing the Innovation Center calendar and providing support for events. Maintaining an archive of technology exhibits and center activities.</li><li><b>External Relations:</b> Engaged with external partners to coordinate on strategic projects and initiatives.</li></ul>	

 <b>Adjunct Professor of Computer Science</b> – Adelphi University	<i>2026 – Present</i>
<ul style="list-style-type: none"><li><b>Course Development:</b> Developed course materials, lecture slides, and hands-on exercises to enhance student learning and engagement.</li><li><b>Student Mentoring:</b> Mentored and advised students on academic projects, research, and career development in computer science.</li><li><b>Assessment:</b> Implemented assessment strategies including exams and projects to evaluate student performance effectively.</li><li><b>Faculty Collaboration:</b> Collaborated with other faculty to update curriculum and ensure alignment with industry standards and emerging technologies.</li></ul>	

 <b>Team Lead</b> – NASA MITTIC Challenge	<i>2023 – 2024</i>
<ul style="list-style-type: none"><li><b>Research &amp; Development:</b> Led research and development while collaborating with a team on a new mobile carbon capture technology using NASA's intellectual property (IP). Wrote a technical paper and presented to NASA at the Houston Space Center. National Finalist in NASA MITTIC Competition (MUREP Innovation Tech Transfer Idea Competition).</li></ul>	



## Game Development Internship – Massapequa High School

2018 – 2021

- **Revamped Curriculum & Led Development:** Helped develop curriculum and change the development environment, game engine, 3D modeling software, photo-editing software, programming language and IDE to newer more robust software.
- **Assistant Instructor:** Helped educate students by presenting different game development topics. Collaborated with students on their individual projects. Assisted students by troubleshooting code and other issues, along with brainstorming different ideas.



## Automotive & Boat Detailing Business – CJ Detailing

2017 – 2025

- **Entrepreneurship:** Started a car & boat detailing business, and grew the business from just a few customers to a strong clientele through online marketing and promoting at local events. Hired and trained employees to work as a team. Manage inventory, staff, and finances. Schedule appointments with customers and align with employee availability.

## Education

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### Adelphi University – M.S. Computer Science — *Expected Graduation in May 2026*

2025 – 2026



### Adelphi University – B.S. Computer Science & Mathematics Minor

2021 – 2025

Graduated with Magna Cum Laude: *"An academic honor given to students who have consistently achieved a high GPA and graduated in the top 10% of their class."*



### Massapequa High School – Advanced Regents Diploma

2018 – 2021

VEX Robotics Team - Vice President



### Hofstra University – Summer Classes

2012 – 2014

Raspberry Pi: Python & Web Programming Game Builder Academy Courses (GBA): 3D Computer Animation, Video Game Design Studio, Robotics Workshop, Introduction to Video Game Design and Development, Video Game Programming, and Startburst Video Game Development.

## Honors & Awards

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### Dean's List Every Semester – Adelphi University

2021-2026

*"Christopher Sciortino was among a select group of outstanding students recognized by Adelphi's Deans of Arts and Sciences, Education and Health Science, Business, Nursing and Public Health, Social Work and Psychology for superior academic performance."* - Adelphi University's Deans of Arts and Sciences



### Senator Serving a Greater Audience – Adelphi University

2022

Student Government award, *"Senator Serving a Greater Audience"*, in recognition of hard work and contributions to the Adelphi University Information Technology (IT) Department.



### Best UI/UX Design Award – New York Institute of Technology & TeenHacks LI

2019

Won award for best UI/UX design in New York Institute of Technology & TeenHackLI hackathon. Collaborated with a team, leading development of a mathematics study-aid application using C# and Visual Studio.

## Personal Charity

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During the COVID-19 pandemic, I played 3 piano live streams for charity cumulatively raising over \$2,000. Charities included The American Red Cross & Feeding America.

## Hobbies

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Guitar, Piano, 3D Printing, Game Design & Development, Programming, Building Custom PCs, Home Theater, Chess, Video Games